This course syllabus is intended as a set of guidelines for 2D Design. Both North Lake College and your instructor reserve the right to make modifications in content, schedule, and requirements as necessary to promote the best education possible within prevailing conditions affecting this course.

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Office: G-325H  
Instructor Office Hours:  
TBA & By Appointment

Course Information
Course title: 2D Design  
Course number: 1311-73001  
Credit hours: 3  
Class meeting time: 1-22/19-5/16/19  
Mondays and Wednesdays  
9:30 a.m. - 12:15 p.m. in room G303  
Course description:  
studio course concerning the fundamentals of art with emphasis on two-dimensional concepts. Attention will be paid to elements and principles through studio art.  
Course prerequisites: None.

Recommended Textbooks and Materials

A supply kit is available for purchase in the NLC Bookstore. It includes all required supplies except for the items listed below which you will need to purchase.
• mat board (2 or 3 sheets) (in white or off-white) (available at the NLC Bookstore and Hobby Lobby)
• backing board (foamcore or corrugated cardboard)
• clear packing tape
• cup for painting (paper cup is fine)
• palette for painting (Styrofoam plates are fine)

Course Objectives
- To become more aware of the principles and elements of design, and to develop verbal and visual understanding.
- To expose the student to a wide variety of two-dimensional materials and techniques as they relate to design.
- To help the student to think creatively and make use of the elements and principles of design in creative problem solving.
- To cause the student to critically analyze his own work as well as the work

Specific Course Learning Outcomes
THECB INTELLECTUAL COMPETENCIES:
1. To demonstrate the ability to utilize a variety of media to create designs.
2. To demonstrate an understanding of design principles seen in various cultures.
3. To demonstrate the ability to problem-solve and think creatively.
4. To demonstrate the ability to discuss, analyze and evaluate works of art orally and in written form.

STUDENT LEARNING OUTCOMES:
This course is part of the DCCCD Core Curriculum Tier 1 - Wellness and the Human Experience. Student Learning outcomes:
1. To respond critically to works in the arts and humanities.
2. To engage in the creative process or interpretive performance and comprehend the physical and intellectual demands required of the author or visual or performing artist.
3. To articulate an informed personal reaction to works in the art and humanities.
4. To develop an appreciation for the aesthetic principles that guide or govern the humanities and arts.

Course Outline - tentative
A more detailed schedule with specific due dates will be given on the first day of class.

2D Design & Advanced 2D Design
Week 1  Syllabus and class introduction
        Intro PowerPoint
        Gallery Assignment
Week 2  Line PowerPoint, Demonstration, Sketchbook, and Project
Week 3  Shape PowerPoint, Demonstration, Sketchbook, and Project
Week 4  Value PowerPoint, Demonstration, Sketchbook, and Project
Week 5  Texture PowerPoint, Demonstration, Sketchbook, and Project
Week 6  Work Days
Week 7  Color PowerPoint, Demonstration, Sketchbook, and Project
Week 8  Space PowerPoint, Demonstration, and Sketchbook
Week 9  Time and Motion PowerPoint, Demonstration, and Sketchbook
Week 10  Space, Time and Motion Project
Week 11 Harmony, Variety, and Dominance PowerPoint, Demonstration, Sketchbook, and Project
Week 12 Work Days
Week 13  Movement, Balance, Economy and Proportion PowerPoint, Demonstration, Sketchbook, and Project.

Week 14  Workdays

Week 15  Final Project PowerPoint, Demonstration, and Workdays

Week 16  Final Project Due
          Final Critique
          Take Home All Art From The Studio
          Clean Up The Studio

Means of Assessment of Course Learning Outcomes

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<th>Specific Course Learning Outcomes</th>
<th>Means of Assessment</th>
<th>EEOs and CCICs</th>
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| **Projects:** Execution of studio assignments in which elements of art, principles of design, application of materials, and rules for organization are the focus. | Completion of assignment Group and individual critiques of assigned visual projects based on these criteria: Following assignment instructions; Technique / Skills / Use of Media; Craftsmanship; Presentation (matting); Formal design qualities; Creativity | EEO 2.4 CCIC 2.3  
GenEd1.1, 2.1,2.2, 6.1 |
| **Gallery Experience Field Trip:** Students will be required to complete an off-campus experience to visit a gallery, museum, or exhibition. Compensatory time from class will be given to the students (see calendar) in order to fulfill the requirements. The specifics of this assignment will be given during the semester. | Completion of assignment by participating in experience | EEO 1.3.4 CCIC 3  
GenEd 5.1, 6.2 |
| **Critiques:** Participation in group and individual critiques of student projects and art historical images. | Completion of assignment by participating in experience | EEO 1.3.4 CCIC 1.2.3  
GenEd1.2, 2.1,2.2,4.1,6.1 |
| **Sketchbook:** Students will be given weekly sketchbook assignments. More specifics will be given in class. | Completion of assignment | EEO 2 CCIC 3  
GenEd 1.3 3.2 6.1 6.2 |
Matting: Students will be required to properly mat a selection of their work.

Completion of assignment

EEO 2 CCIC
GenEd2.1,2.2,6.1,6.2

Final Exam Project (Critique) At the close of the semester students will be required to create a final exam project that utilizes all of the design elements and principles learned throughout the semester. The project will be an altered book assignment. The project must be completed before the final critique and last day of class.

Group and individual critiques of assigned visual project
Rubric Criteria:
Following assignment instructions; Use of materials and techniques; Craftsmanship; Presentation; Formal design qualities; Content/Idea/Creativity

EEO 1.2.3.4 CCIC 1.2.3
GenEd1.2,2.1,2.2,4,1.5,1,6,1,6.2

Participation:
Personal contribution to a healthy, creative studio atmosphere
Willingness to explore, to try new ideas, and to listen to the ideas of others
Constructive use of time

Observation of students as they interact in peer critiques, discussions, and studio involvement

EEO 1.2.3.4
CCIC 1.2.3
GenEd 1.2, 2.1,2.2,4.1,6.1

(EEOs and CCICs can be found in Appendix A)

**Evaluation Procedures**

Each student will be evaluated on the quality of regular class assignments. Quality of work is defined here as the extent to which technical skill and conceptual comprehension is demonstrated. Each student is evaluated on the basis of continuous improvement throughout the semester. The evaluation of each assignment is based on how effectively the objectives have been met.

**Grade A:** Consistent demonstration of unusually high skill level and assignment comprehension. The quality is greater than requested. Work surpasses minimum requirements with innovative and thoughtful solutions to assignments. All work completed on time or before deadlines.

**Grade B:** Good to above-average improvement in skill and very strong effort overall. All work is completed on or before deadlines.

**Grade C:** Shows an average amount of manual skill and comprehension; one or two assignments incomplete or sparse; above average rates of absence and/or tardiness.

**Grade D & F:** Demonstrates lack of skill and comprehension; several assignments sparse or nonexistent; absences and/or tardiness frequent.

**Evaluation:**

1. Class attendance and participation - 25%
   a. Attends class regularly
   b. Arrives to class on time
   c. Effective use of class time
   d. Willingness to work on design projects in class
   e. Has materials and supplies in class
   f. Attentive during class lectures or demonstrations
   g. Completes sketchbook and design notebook
h. Completes PowerPoint/chapter reviews
2. Completion of projects and Project Critiques- 50%
   a. Individual development and growth.
      - **Personal growth** in the semester: attitude, enthusiasm, and inquisitive mind.
   b. Handling of materials and technical proficiency
      - **Skill and design ability**: quality, improvement, and consistency.
   c. Meets objectives of the assignment
   d. Innovation within the assignment
   e. Presents one (or more) designs for each critique
3. Sketchbook & Design Notebook-15%
   a. Complete sketchbook assignments
   b. Development of notebook binder with computer assignments
4. Final Critique/Project/Exam - 10%
   a. Participates in a positive manner
   b. Utilizes the visual arts vocabulary
   c. Presents a finished project for Final Critique
   d. Completes written Final Exam

**Evaluation Breakdown:**
1. Class attendance- 25%
2. Projects and Project Critiques- 50%
3. Sketchbook Exercises- 15%
4. Final Critique/Project/Exam- 10%
   = 100%

**Exams and Assignments**

**MAJOR COURSE REQUIREMENTS:**
1. Regular class attendance for participation grade.
2. Participation in class critiques for each project.
3. Meeting the objectives of each of the 10 design projects.
5. Completion of the final exam project.

**RECOMMENDED READING:** Students are recommended and encouraged to read chapters prior to scheduled chapter lectures, discussions, exercises and projects.

**SUBJECT MATTER OF EACH LECTURE OR DISCUSSION:**
1. Visual Elements
2. Principles of Design
3. Various Art Processes and Demonstrations

**Grading Scale**
The following scale will be used to determine the final grade:
90 -100 =A
80 - 89 =B
70 - 79 =C
60 - 69 =D
below59=F

**ATTENDANCE POLICY:**
Students are expected to attend all classes in which they are enrolled. It is the responsibility of the student to consult with the instructor when it is necessary for the student to be absent from
the class. Your attendance and participation in class activities will factor into your final grade. 

NOTE: Class begins promptly at 9:30am. Tardy is defined as arriving more than 5 minutes late to class or leaving early without prior agreement with the instructor. Special arrangements in order to avoid tardies due to class conflicts can ONLY be made with the instructor of this class. The instructor will distribute a roll sheet for each class session. It is your responsibility to sign the roll sheet each class session you attend. Students may not sign roll sheets for previous class sessions after the fact. Students may not sign the roll sheet for an absent student. Absences will drop your participation grade in the following manner: 3 absences = 1 letter grade; 4 absences = 2 letter grades; 5 absences = 3 letter grades, 2 tardies or leaving early = 1 absence.

**Discipline/ Course/ Department/Policies**

**Expectations:** Much of class time will be dedicated to the execution of the assigned projects. It is essential that you **attend class on time and fully.** It is during studio time that you will be able to receive assistance from the instructor, that the instructor is able to see your growth, and that you can interact with other visual artists. However, you may find it necessary to work outside of class to finish work on time. It is imperative that you come to class prepared to work. This means **keeping up with the required assignments and having supplies ready for class.** After each project or group of projects, we will have a group critique (discussion) about the class work. This is your opportunity to express opinions and views. Your participation in these critiques is expected. You are expected to take notes from class lectures and be in attendance.

**Late Assignment Policy:** Assignments are not accepted late, except with the permission of the instructor.

**Music:** If you prefer to listen to music during class, bring your own personal listening device with earphones.

**Breaks:** Except when the structure of the class necessitates structured breaks, students are free to take short breaks as appropriate.

**Mobile phones:** Cell phones are NOT permitted in class. No texting in class ... you will be asked to leave and it will be counted as an absence. If you need to take or make a call, please do it outside the studio.

**Continuing Education Students:** Requirements and expectations are the same for Continuing Education students as for Credit students.

**WEOTA** is our NLC art club. All students enrolled in art classes and those others who are interested in art are considered members. Meetings are held during the fall and spring semesters.

**Annual Portfolio Review** is held at the end of the fall semester for those art students who wish to have their work rated by the faculty and juried for competitions and scholarships. Work is returned at the beginning of spring semester.

**Annual Student Spring Exhibition** is held at the end of the spring semester. All art students are eligible to enter their work. An outside juror makes award selections.

**Storage of Student Art Materials and Supplies:**
- Lockers (located in the G Hall) are provided for art students on a first-come basis. Students are expected to share a locker and provide their own locks. Each locker
should be labeled with ELECTRICAL tape with this information: Name, Teacher Name, and Semester/Year. If lockers are not labeled correctly, the locks will be cut and the contents removed.

- Storage for portfolios and paintings is provided in G301. The room is used by many classes so this storage is unsecured.

**Studio Clean Up:** Students are expected to clean up after themselves at the end of each class. Easels should be wiped down to remove charcoal, pastel, or paint; and the easels should be returned to a circular configuration in the room without blocking sinks or storage areas. Painting students should wipe up any paint from the sinks.

**Lost and Found:** See the police, C204.

**Degrees and Certificates:**
- Associate Degree of Applied Science in Computer Graphics
- Computer Graphics Certificate
- Computer Graphics Specialist Certificate (Print, Web, or Animation)

## 2D Art Lab Policies

The 2D Studio Lab is restricted to use by only currently enrolled students in Painting, Drawing, and Design Classes who are attending art classes on a regular basis and are in good standing in the classes.

The 2D Studio Lab is available to approved art students to use for required class work during posted Open Lab hours.

**The following rules and regulations must be followed at all times:**

1. The "storage room" inside G302 is predominantly used for storage of equipment and supplies. It is intended for instructor use.
2. Student paintings (class work for current semester only) are to be stored in the provided painting racks.
3. Student portfolios and work are to be stored in assigned shelves or cabinets.
4. Students’ art work must fit into the storage racks and shelves available in this lab. Oversized work is not acceptable.
5. Students are encouraged to store their personal materials and supplies in the art lockers on a first-come, first-served basis. Regulations concerning lockers are posted in the locker area. There is no student supply storage in G301-3.
6. At the end of the semester, students must remove all personal items and artwork from the lab. NLC will not be responsible for work after the close of the semester unless arrangements have been made with the instructor and the 2D Studio Lab coordinator.
7. Students using the facilities outside of class time must leave the work areas clean and be sure all personal work and supplies are stored away as stated above.
8. Students using the lab may not move or remove anyone else's paintings, supplies, etc.; nor will they rearrange the lab or storage room in any way.
9. All students working independently in the lab must work with the guidelines of the course of which they are enrolled (see class syllabus) and follow all art Lab Policies.
10. Students must follow instructions of the Open Lab assistant concerning the use of the room, storage of materials, and clean-up.
Explanations and descriptions of possible hazardous materials are found in a binder marked "MSDS" in the yellow flammable closet in G302.

Students are responsible for contributing to a safe studio environment.

Do not drink or eat in the studio because of possible harm of ingestion of hazardous chemicals.

The dirty turpentine container must be recapped after use.

Oily and solvent laden trash must be disposed of in the red receptacle.

Use Spray Workable Fixatives and other spray paints outside.

Do not leave rubber cement and glues uncapped for extended periods of time.

Use the correct knife for the cutting job at hand. Keep fingers well out of the way. Always protect the table or counter on which the cutting is done.

Student supplies should be kept in the student locker room. Any supplies left in G302-3 must be labeled, stored in the proper containers, and flammable materials stored in the fire-safe cabinet.

See your instructor for additional materials on safety in the studio

Health Center (C200) or call 972-273-3170.
Office Hours: Monday through Thursday 8:30 a.m. – 7:00 p.m.; Friday 9:00 a.m. – 4:30 p.m.

For emergencies when the Health Center is closed, use the emergency call boxes located in each hallway to call college police for assistance.

Students who violate these lab rules and regulations will be prohibited from further use of the 2D Art Lab other than while attending regularly scheduled classes.

As an artist it is considered plagiarism to copy images and ideas from published or other sources without the express permission of the artist or photographer. This includes copying from magazines photocopying from printed materials and downloading images from the internet to use in an art work.

INSTITUTIONAL POLICIES

http://www.northlakecollege.edu/syllabipolicies

Note: During the course of this class, some topics and or images may contain violence, nudity and/or social criticism. Any works of art containing imagery of this nature will solely be used to raise awareness of current and or past topics that have generated much exposure and or attention to the public and private forum.

SYLLABUS AND SCHEDULE DISCLAIMER:
This syllabus and schedule are subject to change. The instructor will notify the class of any amendments. If a student misses a class, it is that student's responsibility to find out what changes were made.

As this is a class with an online component, there are required online study materials and activities that are available on eCampus for the entire semester and accessible almost 24/7. Therefore, access to a computer with Internet access and updated software (available free from Adobe.com) are required. If a student does not have a home computer or Internet, such options as the Student Resource Center located in the North Lake Library or at a local public library are available. Students may also search for other locations with such services.